

Weight control for modelling with NURPS surfaces

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Keywords : NURPS, rational splines, weight control, weight points

AMS(MOS) Classification : Primary : 65D07, Secondary : 65D17, 68U07

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Abstract

NURPS surfaces are the rational extension of Powell-Sabin splines in their normalized B-spline representation. In this paper we study the influence of modifying the weights of a NURPS surface. We describe the relation between the weights associated with a control triangle and the points on the NURPS surface by means of a double volume ratio. We also extend the concept of Farin points for rational Bézier curves to NURPS surfaces, resulting in weight points and weight triangles. They admit a local weight control in a geometrically intuitive way.

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1 Introduction

Rational surfaces such as rational Bézier and NURBS surfaces, are commonly used in commercially available computer aided design and computer graphic packages [3]. The weights of a rational surface give the designer extra degrees of freedom compared with its non-rational counterpart. A careful selection of the weights allows one to represent patches on quadric surfaces exactly, e.g., patches on the cone and the sphere. The use of NURBS weights has also been explored for other applications, such as shape optimization and modification (see, e.g., [4, 7]).

For rational Bézier curves, one can use so-called weight points (also called Farin points) as a design tool for handling the weights in a geometrically intuitive way. Given two adjacent Bézier points \mathbf{b}_i and \mathbf{b}_{i+1} with their associated weights w_i and w_{i+1} , the Farin point \mathbf{f}_i is defined as

$$\mathbf{f}_i = \frac{w_i \mathbf{b}_i + w_{i+1} \mathbf{b}_{i+1}}{w_i + w_{i+1}}. \quad (1.1)$$

The location of \mathbf{f}_i on the line through \mathbf{b}_i and \mathbf{b}_{i+1} determines the ratio of w_i and w_{i+1} uniquely as

$$\frac{\|\mathbf{f}_i - \mathbf{b}_i\|}{\|\mathbf{f}_i - \mathbf{b}_{i+1}\|} = \frac{w_{i+1}}{w_i}. \quad (1.2)$$

This can be intuitively interpreted as follows: the more \mathbf{f}_i moves towards \mathbf{b}_i , the larger w_i is relative to w_{i+1} . In addition, the rational Bézier curve lies not only in the convex hull spanned by its control points $\mathbf{b}_0, \dots, \mathbf{b}_n$, but also in the convex hull spanned by $\mathbf{b}_0, \mathbf{f}_0, \dots, \mathbf{f}_{n-1}, \mathbf{b}_n$ [3]. An extension of Farin points to rational Bézier surfaces is not straightforward. In [1, 9] some generalizations are proposed.

In a similar way as classical B-spline surfaces are generalized to NURBS surfaces, Windmolders and Dierckx [11] developed the rational extension of Powell-Sabin splines, so-called NURPS surfaces. These C^1 -continuous spline surfaces can be represented in a compact B-spline basis with an intuitive geometrical interpretation involving tangent control triangles. This paper focuses on the

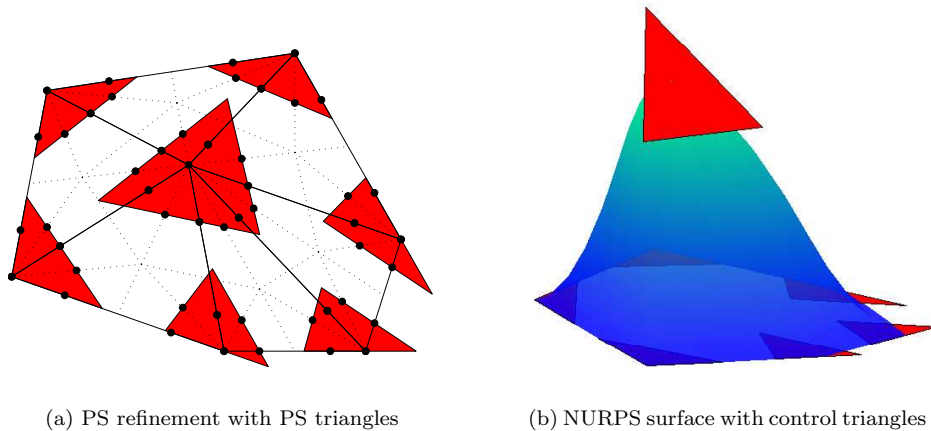


Figure 1: (a) A PS refinement Δ^* (dotted lines) of a given triangulation Δ (solid lines) with a set of suitable PS triangles. (b) A NURPS surface on Δ^* with corresponding control triangles.

use of NURPS weights for shape modelling. We show that the weights of NURPS surfaces can be interpreted geometrically, resulting in an intuitive way of surface manipulation. We define weight points and weight triangles for NURPS, analogous to the Farin points (1.1) for rational Bézier curves.

2 NURPS surfaces

Consider a simply connected subset $\Omega \subset \mathbb{R}^2$ with polygonal boundary $\partial\Omega$. Assume a conforming triangulation Δ of Ω is given, consisting of n vertices V_i , $i = 1, \dots, n$. The Powell-Sabin (PS) refinement Δ^* is a partition of Δ , obtained by splitting each triangle ρ_j into six smaller triangles with a common vertex [6]. In Figure 1(a) such a PS refinement of a given triangulation is drawn in dotted lines.

A Powell-Sabin spline is a piecewise quadratic polynomial with global C^1 -continuity defined on Δ^* . Dierckx [2] presented how to construct a normalized B-spline basis for PS splines. With each vertex V_i , one can associate a so-called PS triangle $t_i(Q_{i,1}, Q_{i,2}, Q_{i,3})$. There exists a unique relation between the PS triangles and the PS B-splines $B_i^j(u, v)$. If the PS triangles contain certain points, the so-called PS points, the PS B-splines form a convex partition of unity. The vertex itself is a PS point, together with the midpoints of all edges in the PS refinement Δ^* containing V_i .

Definition 2.1. A non-uniform rational Powell-Sabin (NURPS) surface $\mathbf{s}(u, v)$ is defined as

$$\mathbf{s}(u, v) = \sum_{i=1}^n \sum_{j=1}^3 \mathbf{c}_{i,j} \phi_i^j(u, v), \quad \text{with} \quad \phi_i^j(u, v) = \frac{w_{i,j} B_i^j(u, v)}{\sum_{i=1}^n \sum_{j=1}^3 w_{i,j} B_i^j(u, v)}, \quad (u, v) \in \Omega, \quad (2.1)$$

where $\mathbf{c}_{i,j} = (c_{i,j}^x, c_{i,j}^y, c_{i,j}^z)$ are the NURPS control points, $B_i^j(u, v)$ are the normalized PS B-splines, and $w_{i,j}$ are positive weights.

Windmolders and Dierckx [11] showed how NURPS surfaces can be represented in a Bernstein-Bézier formulation by means of rational Bézier ordinates. Using the rational de Casteljau algorithm, the NURPS surfaces can then be evaluated and manipulated in a stable way. With each vertex V_i , one can define a control triangle $T_i(\mathbf{c}_{i,1}, \mathbf{c}_{i,2}, \mathbf{c}_{i,3})$. This triangle is tangent to the surface at the

point $\mathbf{s}(V_i) = \hat{\alpha}_{i,1}\mathbf{c}_{i,1} + \hat{\alpha}_{i,2}\mathbf{c}_{i,2} + \hat{\alpha}_{i,3}\mathbf{c}_{i,3}$, where

$$\hat{\alpha}_{i,j} = \frac{w_{i,j}\alpha_{i,j}}{\sum_{k=1}^3 w_{i,k}\alpha_{i,k}}, \quad (2.2)$$

and $(\alpha_{i,1}, \alpha_{i,2}, \alpha_{i,3})$ are the barycentric coordinates of vertex V_i with respect to PS triangle t_i . With particular choices for the control points the NURPS can exactly represent patches on quadric surfaces, and degeneration of the control triangles allows the modelling of certain special effects such as cups and corners [12]. Recently also local subdivision has been considered [8]. Figure 1(b) shows a NURPS surface with corresponding control triangles.

3 Weight modification

We first consider the influence of modifying a single weight on the NURPS surface. Increasing the weight $w_{i,j}$ results in a local attraction of the surface towards the control point $\mathbf{c}_{i,j}$. The theorem below is valid for any NURBS-like rational surface (see [5] for a proof with respect to NURBS surfaces), and in particular also for NURPS surfaces.

Theorem 3.1. *Let (\bar{u}, \bar{v}) be a fixed domain point within the molecule of V_i , and define the points $\mathbf{q}_{i,j} = \mathbf{s}(\bar{u}, \bar{v}; w_{i,j} = 1)$ and $\mathbf{r}_{i,j} = \mathbf{s}(\bar{u}, \bar{v}; w_{i,j} = 0)$. The surface point $\mathbf{p}_{i,j} = \mathbf{s}(\bar{u}, \bar{v}; w_{i,j})$ can be written as a convex combination of $\mathbf{r}_{i,j}$ and $\mathbf{c}_{i,j}$, i.e.,*

$$\mathbf{p}_{i,j} = (1 - \phi_i^j(\bar{u}, \bar{v}))\mathbf{r}_{i,j} + \phi_i^j(\bar{u}, \bar{v})\mathbf{c}_{i,j}, \quad (3.1)$$

and the weight $w_{i,j}$ can be geometrically related to $\mathbf{p}_{i,j}$ by

$$w_{i,j} = \frac{\|\mathbf{r}_{i,j} - \mathbf{p}_{i,j}\| \|\mathbf{c}_{i,j} - \mathbf{q}_{i,j}\|}{\|\mathbf{r}_{i,j} - \mathbf{q}_{i,j}\| \|\mathbf{c}_{i,j} - \mathbf{p}_{i,j}\|}. \quad (3.2)$$

Using relation (3.2), the corresponding value of $w_{i,j}$ can be easily determined when one moves the surface point $\mathbf{p}_{i,j}$ from $\mathbf{r}_{i,j}$ ($w_{i,j} = 0$) to $\mathbf{c}_{i,j}$ ($w_{i,j} = \infty$) along a straight line. It is illustrated in Figure 2(a). We now study the effect of changing simultaneously the three weights associated with a control triangle.

Lemma 3.1. *The surface point $\mathbf{p}_i = \mathbf{s}(\bar{u}, \bar{v}; w_{i,1}, w_{i,2}, w_{i,3})$ can be written as a convex combination of the point $\mathbf{r}_i = \mathbf{s}(\bar{u}, \bar{v}; w_{i,1} = w_{i,2} = w_{i,3} = 0)$ and the three control points $\mathbf{c}_{i,j}$, $j = 1, 2, 3$:*

$$\mathbf{p}_i = (1 - \phi_i^1(\bar{u}, \bar{v}) - \phi_i^2(\bar{u}, \bar{v}) - \phi_i^3(\bar{u}, \bar{v}))\mathbf{r}_i + \phi_i^1(\bar{u}, \bar{v})\mathbf{c}_{i,1} + \phi_i^2(\bar{u}, \bar{v})\mathbf{c}_{i,2} + \phi_i^3(\bar{u}, \bar{v})\mathbf{c}_{i,3}. \quad (3.3)$$

Proof. If we vary the three weights $w_{i,j}$ one by one, relation (3.1) can be applied to find that

$$\begin{aligned} \mathbf{p}_i &= (1 - \phi_i^1(\bar{u}, \bar{v}))\mathbf{r}_{i,1} + \phi_i^1(\bar{u}, \bar{v})\mathbf{c}_{i,1}, \\ \mathbf{r}_{i,1} &= (1 - \phi_i^2(\bar{u}, \bar{v}; w_{i,1} = 0))\mathbf{r}_{i,12} + \phi_i^2(\bar{u}, \bar{v}; w_{i,1} = 0)\mathbf{c}_{i,2}, \\ \mathbf{r}_{i,12} &= (1 - \phi_i^3(\bar{u}, \bar{v}; w_{i,1} = w_{i,2} = 0))\mathbf{r}_i + \phi_i^3(\bar{u}, \bar{v}; w_{i,1} = w_{i,2} = 0)\mathbf{c}_{i,3}. \end{aligned}$$

Hence,

$$\begin{aligned} \mathbf{p}_i &= (1 - \phi_i^1(\bar{u}, \bar{v}))(1 - \phi_i^2(\bar{u}, \bar{v}; w_{i,1} = 0))(1 - \phi_i^3(\bar{u}, \bar{v}; w_{i,1} = w_{i,2} = 0))\mathbf{r}_i \\ &\quad + \phi_i^1(\bar{u}, \bar{v})\mathbf{c}_{i,1} + (1 - \phi_i^1(\bar{u}, \bar{v}))\phi_i^2(\bar{u}, \bar{v}; w_{i,1} = 0)\mathbf{c}_{i,2} \\ &\quad + (1 - \phi_i^1(\bar{u}, \bar{v}))(1 - \phi_i^2(\bar{u}, \bar{v}; w_{i,1} = 0))\phi_i^3(\bar{u}, \bar{v}; w_{i,1} = w_{i,2} = 0)\mathbf{c}_{i,3}. \end{aligned}$$

Since

$$\begin{aligned} \phi_i^2(\bar{u}, \bar{v}) &= (1 - \phi_i^1(\bar{u}, \bar{v}))\phi_i^2(\bar{u}, \bar{v}; w_{i,1} = 0), \\ \phi_i^3(\bar{u}, \bar{v}) &= (1 - \phi_i^1(\bar{u}, \bar{v}))(1 - \phi_i^2(\bar{u}, \bar{v}; w_{i,1} = 0))\phi_i^3(\bar{u}, \bar{v}; w_{i,1} = w_{i,2} = 0), \end{aligned}$$

we obtain relation (3.3). \square

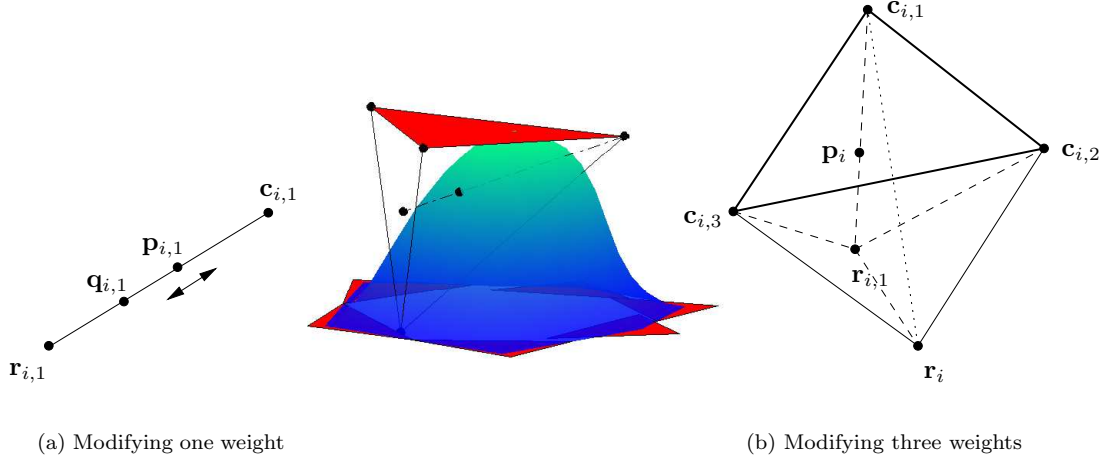


Figure 2: (a) Modifying the weight $w_{i,j}$ will move the surface point $\mathbf{p}_{i,1}$ along the line $\mathbf{c}_{i,1} - \mathbf{r}_{i,1}$. (b) Modifying the weights associated with control triangle T_i will vary the surface point \mathbf{p}_i within the tetrahedron spanned by $\mathbf{c}_{i,1}$, $\mathbf{c}_{i,2}$, $\mathbf{c}_{i,3}$ and \mathbf{r}_i . The point $\mathbf{r}_{i,1}$ is located on the triangle formed by $\mathbf{c}_{i,2}$, $\mathbf{c}_{i,3}$, \mathbf{r}_i .

The lemma implies that the position of the surface point \mathbf{p}_i will stay within the tetrahedron spanned by the points $\mathbf{c}_{i,1}$, $\mathbf{c}_{i,2}$, $\mathbf{c}_{i,3}$ and \mathbf{r}_i , when the values of the three weights $w_{i,j}$ are modified. This is illustrated in Figure 2(b).

Remark 3.1. The point $\mathbf{r}_{i,1}$, defined in Theorem 3.1, is the intersection point between the line $\mathbf{p}_i - \mathbf{c}_{i,1}$ and the triangle formed by $\mathbf{c}_{i,2}$, $\mathbf{c}_{i,3}$, \mathbf{r}_i . It satisfies

$$\mathbf{r}_{i,1} = (1 - \phi_i^{2*} - \phi_i^{3*})\mathbf{r}_i + \phi_i^{2*}\mathbf{c}_{i,2} + \phi_i^{3*}\mathbf{c}_{i,3}, \quad (3.4)$$

with $\phi_i^{2*} = \phi_i^2(\bar{u}, \bar{v}) / (1 - \phi_i^1(\bar{u}, \bar{v}))$ and $\phi_i^{3*} = \phi_i^3(\bar{u}, \bar{v}) / (1 - \phi_i^1(\bar{u}, \bar{v}))$. Similar expressions are valid for $\mathbf{r}_{i,2}$ and $\mathbf{r}_{i,3}$.

Theorem 3.2. Denote $\mathcal{V}(\cdot, \cdot, \cdot, \cdot)$ as the volume of the tetrahedron spanned by the four given points, and define j' and j'' as $j' = 1 + (j \bmod 3)$ and $j'' = 1 + (j' \bmod 3)$ respectively. Given a domain point (\bar{u}, \bar{v}) within the molecule of V_i , the three weights $w_{i,j}$ associated with the control triangle $T_i(\mathbf{c}_{i,1}, \mathbf{c}_{i,2}, \mathbf{c}_{i,3})$ can be geometrically related to the surface point $\mathbf{p}_i = \mathbf{s}(\bar{u}, \bar{v}; w_{i,1}, w_{i,2}, w_{i,3})$ as

$$w_{i,j} = \frac{\mathcal{V}(\mathbf{p}_i, \mathbf{r}_i, \mathbf{c}_{i,j'}, \mathbf{c}_{i,j''}) \mathcal{V}(\mathbf{q}_i, \mathbf{c}_{i,1}, \mathbf{c}_{i,2}, \mathbf{c}_{i,3})}{\mathcal{V}(\mathbf{q}_i, \mathbf{r}_i, \mathbf{c}_{i,j'}, \mathbf{c}_{i,j''}) \mathcal{V}(\mathbf{p}_i, \mathbf{c}_{i,1}, \mathbf{c}_{i,2}, \mathbf{c}_{i,3})}, \quad (3.5)$$

where $\mathbf{q}_i = \mathbf{s}(\bar{u}, \bar{v}; w_{i,1} = w_{i,2} = w_{i,3} = 1)$ and $\mathbf{r}_i = \mathbf{s}(\bar{u}, \bar{v}; w_{i,1} = w_{i,2} = w_{i,3} = 0)$.

Proof. Let $\psi_i^j(\bar{u}, \bar{v}) = \phi_i^j(\bar{u}, \bar{v}; w_{i,1} = w_{i,2} = w_{i,3} = 1)$, then by Lemma 3.1 we can write

$$\mathbf{q}_i = (1 - \psi_i^1(\bar{u}, \bar{v}) - \psi_i^2(\bar{u}, \bar{v}) - \psi_i^3(\bar{u}, \bar{v}))\mathbf{r}_i + \psi_i^1(\bar{u}, \bar{v})\mathbf{c}_{i,1} + \psi_i^2(\bar{u}, \bar{v})\mathbf{c}_{i,2} + \psi_i^3(\bar{u}, \bar{v})\mathbf{c}_{i,3}. \quad (3.6)$$

Using expression (2.1) for $\phi_i^j(\bar{u}, \bar{v})$ and $\psi_i^j(\bar{u}, \bar{v})$, we have

$$\frac{\phi_i^j(\bar{u}, \bar{v})}{\psi_i^j(\bar{u}, \bar{v})} = \frac{w_{i,j} \left(\sum_l B_i^l(\bar{u}, \bar{v}) + \sum_{k \neq i} \sum_l w_{k,l} B_k^l(\bar{u}, \bar{v}) \right)}{\sum_k \sum_l w_{k,l} B_k^l(\bar{u}, \bar{v})} = w_{i,j} \frac{1 - \phi_i^1(\bar{u}, \bar{v}) - \phi_i^2(\bar{u}, \bar{v}) - \phi_i^3(\bar{u}, \bar{v})}{1 - \psi_i^1(\bar{u}, \bar{v}) - \psi_i^2(\bar{u}, \bar{v}) - \psi_i^3(\bar{u}, \bar{v})}.$$

Combining this relation with the convex combinations (3.3) and (3.6) of \mathbf{p}_i and \mathbf{q}_i , we obtain equation (3.5). \square

4 Weight points and weight triangles

One can use the concept of the above mentioned tetrahedra (see Figure 2) to determine the weights in a geometrical way. The designer selects an arbitrary surface point \mathbf{p}_i and a control triangle. When he/she moves that point within the corresponding tetrahedron, a new NURPS surface with the same control triangles can be found that passes through the new position of \mathbf{p}_i by calculating the values of the weights via formula (3.5).

Yet, when the designer picks the tangent point of control triangle $T_i(\mathbf{c}_{i,1}, \mathbf{c}_{i,2}, \mathbf{c}_{i,3})$ to the surface, i.e. $\mathbf{p}_i = \mathbf{s}(V_i)$, formula (3.5) is not usable anymore since both numerator and denominator are zero. From [11] we know that in this case

$$\mathbf{p}_i = \hat{\alpha}_{i,1}\mathbf{c}_{i,1} + \hat{\alpha}_{i,2}\mathbf{c}_{i,2} + \hat{\alpha}_{i,3}\mathbf{c}_{i,3}, \quad (4.1)$$

with $\hat{\alpha}_{i,j}$ defined as in (2.2), and

$$\mathbf{q}_i = \alpha_{i,1}\mathbf{c}_{i,1} + \alpha_{i,2}\mathbf{c}_{i,2} + \alpha_{i,3}\mathbf{c}_{i,3}. \quad (4.2)$$

Let $\mathcal{A}(\cdot, \cdot, \cdot)$ be the area of the triangle spanned by three given points. From (2.2), (4.1), (4.2) and $\hat{\alpha}_{i,1} + \hat{\alpha}_{i,2} + \hat{\alpha}_{i,3} = 1$, we can write the weights $w_{i,j}$ as

$$w_{i,j} = K \frac{\hat{\alpha}_{i,j}}{\alpha_{i,j}} = K \frac{\mathcal{A}(\mathbf{p}_i, \mathbf{c}_{i,j'}, \mathbf{c}_{i,j''})}{\mathcal{A}(\mathbf{q}_i, \mathbf{c}_{i,j'}, \mathbf{c}_{i,j''})}, \quad (4.3)$$

for an arbitrary value $K > 0$, and with j' and j'' defined as in Theorem 3.2.

Equations (4.1) and (4.3) allow us to define a weight point corresponding to each vertex V_i . Such a point is characterized by its position $\mathbf{s}(V_i)$ and by a scaling factor K . The three weights $w_{i,j}$ are then uniquely defined by its barycentric coordinates $(\hat{\alpha}_{i,1}, \hat{\alpha}_{i,2}, \hat{\alpha}_{i,3})$ with respect to $T_i(\mathbf{c}_{i,1}, \mathbf{c}_{i,2}, \mathbf{c}_{i,3})$ up to the factor K using (4.3). A designer can freely move the weight point within the control triangle T_i . Since its position is the tangent point of T_i to the NURPS surface, the effect of the movement will be intuitive to the designer. This is illustrated in the first two pictures in Figure 3. One can use the scaling factor K to determine the relative importance of the considered three weights with respect to the other weights. Note that K can be interpreted as a weighted mean of these weights, i.e., $K = \alpha_{i,1}w_{i,1} + \alpha_{i,2}w_{i,2} + \alpha_{i,3}w_{i,3}$. The larger the value of K , the more the NURPS surface will be attracted to the control triangle. A cusp can be simulated by reducing the scaling factor. The effect of changing the scaling factor is illustrated in the bottom two pictures of Figure 3. Similar effects can be obtained by rescaling (enlarging/reducing) the control triangles. However, changing K has the advantage that the designer can still work with the same control triangles.

Based on the concept of a weight point, we can derive a relation similar to (1.2) for Farin points. To that end, we consider Remark 3.1 and apply the result for the case \mathbf{p}_i is the weight point. The point $\mathbf{r}_{i,j}$ is the intersection point between the line $\mathbf{p}_i - \mathbf{c}_{i,j}$ and the edge of T_i opposite to $\mathbf{c}_{i,j}$, see Figure 4. It can be written as

$$\mathbf{r}_{i,j} = \frac{\hat{\alpha}_{i,j'} \mathbf{c}_{i,j'} + \hat{\alpha}_{i,j''} \mathbf{c}_{i,j''}}{\hat{\alpha}_{i,j'} + \hat{\alpha}_{i,j''}}. \quad (4.4)$$

We define the weight triangle wT_i as the triangle formed by the three points $\mathbf{r}_{i,j}$. Combining (4.3) with (4.4), we obtain the next property.

Property 4.1. *The weight triangle $wT_i(\mathbf{r}_{i,1}, \mathbf{r}_{i,2}, \mathbf{r}_{i,3})$ is related to the three weights $w_{i,j}$ by*

$$\frac{\alpha_{i,j'} \|\mathbf{r}_{i,j} - \mathbf{c}_{i,j'}\|}{\alpha_{i,j''} \|\mathbf{r}_{i,j} - \mathbf{c}_{i,j''}\|} = \frac{w_{i,j''}}{w_{i,j'}}. \quad (4.5)$$

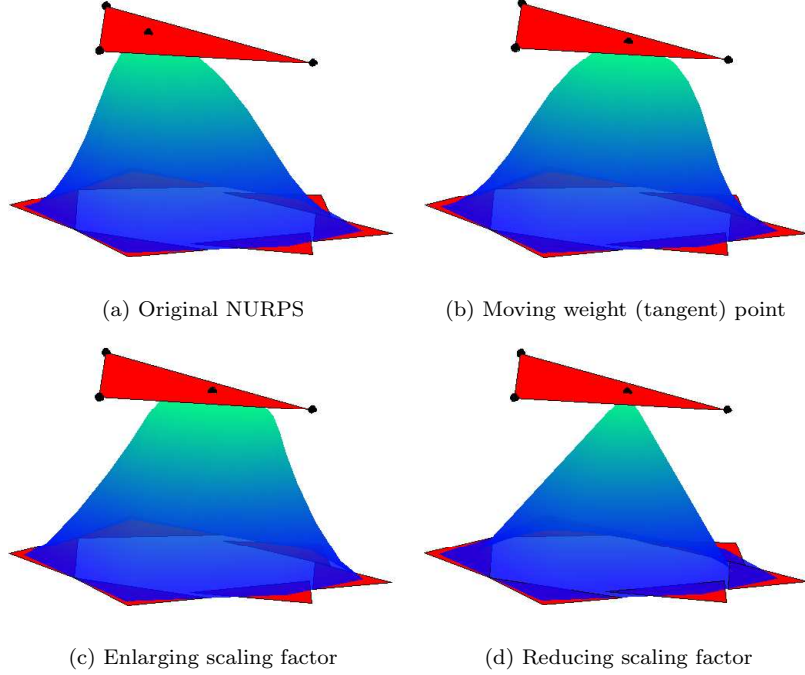


Figure 3: The effect of moving the weight point \mathbf{p}_i inside the control triangle and modifying the scaling factor K . The considered weight point and control points are indicated with bullets.

Remark 4.1. If we use a uniform triangulation (see, e.g., [10]), then $\alpha_{i,1} = \alpha_{i,2} = \alpha_{i,3} = 1/3$, and (4.5) simplifies to

$$\frac{\|\mathbf{r}_{i,j} - \mathbf{c}_{i,j'}\|}{\|\mathbf{r}_{i,j} - \mathbf{c}_{i,j''}\|} = \frac{w_{i,j''}}{w_{i,j'}}. \quad (4.6)$$

which is identical to relation (1.2) for Farin points.

The following two properties can be shown using (4.1), (4.4) and some elementary calculations.

Property 4.2. The weight triangle wT_i is tangent to the surface at the weight point \mathbf{p}_i , where

$$\mathbf{p}_i = \frac{1 - \hat{\alpha}_{i,1}}{2} \mathbf{r}_{i,1} + \frac{1 - \hat{\alpha}_{i,2}}{2} \mathbf{r}_{i,2} + \frac{1 - \hat{\alpha}_{i,3}}{2} \mathbf{r}_{i,3}, \quad (4.7)$$

with $\hat{\alpha}_{i,j}$ defined in (2.2).

Property 4.3. The areas of weight triangle wT_i and control triangle T_i are related as

$$\mathcal{A}(\mathbf{r}_{i,1}, \mathbf{r}_{i,2}, \mathbf{r}_{i,3}) = \frac{2 \hat{\alpha}_{i,1} \hat{\alpha}_{i,2} \hat{\alpha}_{i,3}}{(1 - \hat{\alpha}_{i,1})(1 - \hat{\alpha}_{i,2})(1 - \hat{\alpha}_{i,3})} \mathcal{A}(\mathbf{c}_{i,1}, \mathbf{c}_{i,2}, \mathbf{c}_{i,3}). \quad (4.8)$$

The next property is similar to the convex hull property of Farin points for rational Bézier curves.

Property 4.4. Associate with each vertex V_i a triangle wt_i defined by

$$wt_i \left(\frac{\alpha_{i,2} Q_{i,2} + \alpha_{i,3} Q_{i,3}}{\alpha_{i,2} + \alpha_{i,3}}, \frac{\alpha_{i,3} Q_{i,3} + \alpha_{i,1} Q_{i,1}}{\alpha_{i,3} + \alpha_{i,1}}, \frac{\alpha_{i,1} Q_{i,1} + \alpha_{i,2} Q_{i,2}}{\alpha_{i,1} + \alpha_{i,2}} \right). \quad (4.9)$$

The NURPS surface lies inside the convex hull of the weight triangles, if each wt_i contains all PS points associated with V_i .

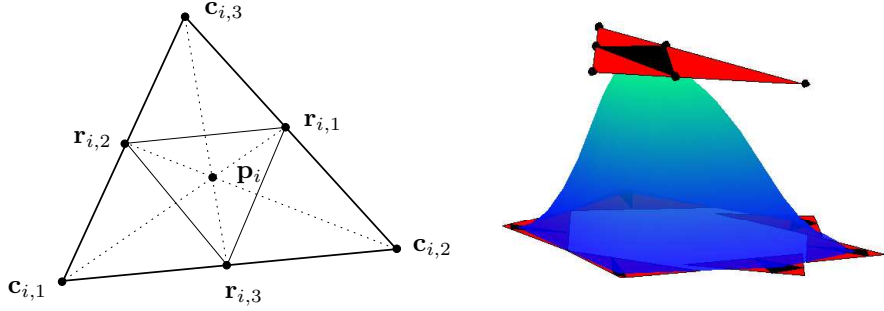


Figure 4: The weight point \mathbf{p}_i in control triangle $T_i(\mathbf{c}_{i,1}, \mathbf{c}_{i,2}, \mathbf{c}_{i,3})$ uniquely defines the weight triangle $wT_i(\mathbf{r}_{i,1}, \mathbf{r}_{i,2}, \mathbf{r}_{i,3})$.

Proof. If we consider the B-splines $\tilde{B}_i^j(u, v)$ corresponding to the triangles w_t_i as PS triangles, it can be checked that the given NURPS surface has a corresponding representation with the points $\mathbf{r}_{i,j}$ as control points and weights $\tilde{w}_{i,j} = (\alpha_{i,j'}w_{i,j'} + \alpha_{i,j''}w_{i,j''})/(\alpha_{i,j'} + \alpha_{i,j''})$. Thus, if all the triangles w_t_i contain the corresponding PS points, the B-splines $\tilde{B}_i^j(u, v)$ will form a convex partition of unity [2]. \square

Remark 4.2. *The condition in Property 4.4 is independent of the choice of weights. It should be noted that this condition is not always satisfied in practice. In [2], e.g., PS triangles t_i of minimal area are computed. Since the triangles w_t_i are necessarily smaller than t_i , the former cannot in this case contain all PS points.*

Since the weight triangles bear a strong resemblance to Farin points, one can use them to determine the values of the weights geometrically. The designer can move the corners of the weight triangle along the edges of the control triangle, and the corresponding weights are then calculated using (4.5). However, only two of the three corners are allowed to be chosen independently. Therefore, the use of the proposed weight points may be more appropriate.

5 Concluding remarks

In this paper we investigated the influence of the weights on a NURPS surface, the rational extension of Powell-Sabin splines. We derived the relation between the weights associated with a control triangle and the points on the NURPS surface. It can be geometrically interpreted as a double volume ratio.

We have defined weight points for controlling the weights of a NURPS surface in an intuitive way. A designer can freely move these points within the corresponding control triangles. The weight points have the nice property that they are the tangent points of the control triangles to the NURPS surface. We also defined weight triangles, which admit similar properties as the Farin points for a rational Bézier curve.

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